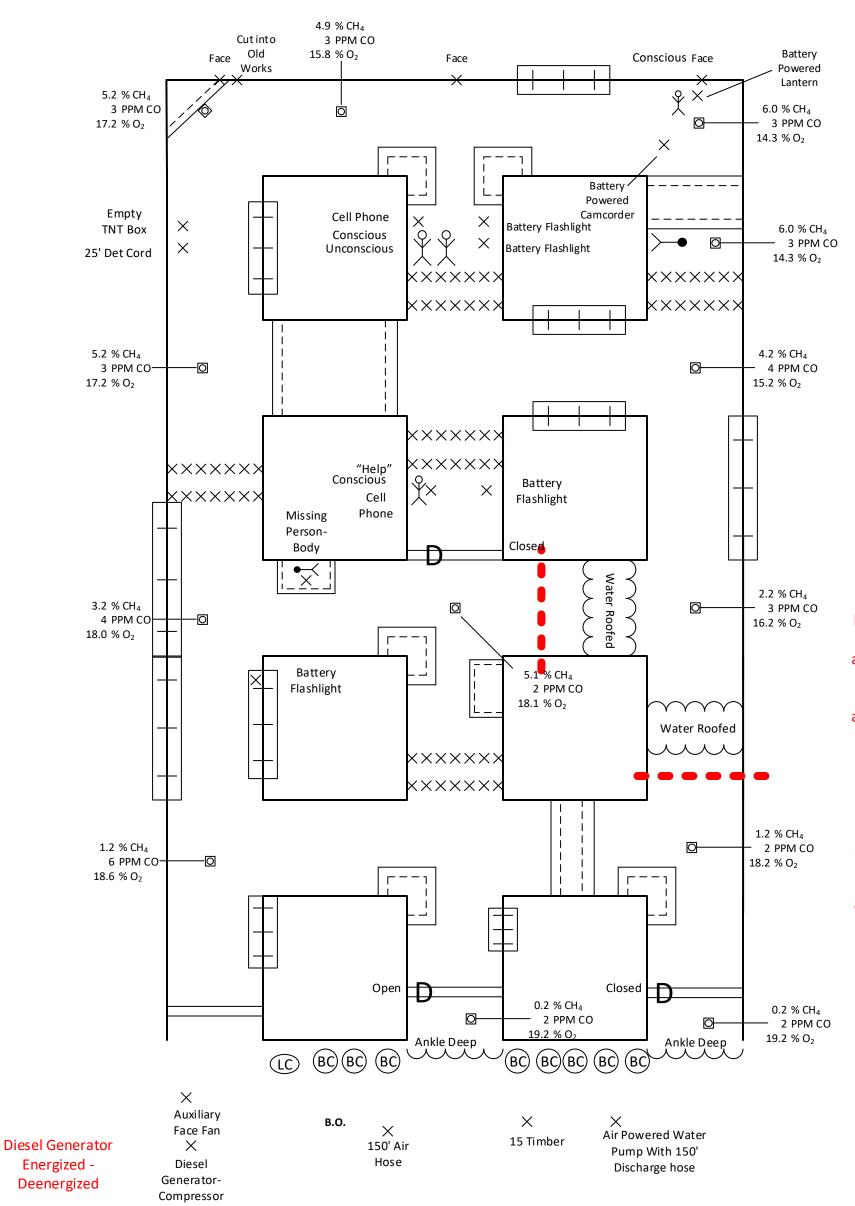
Both roofed water areas required to be pumped in order to ventilate as shown on vent pages. Sequence does not matter but easier for teams to pump 3 entry first.

## **PUMP**



Rule 42: To pump teams Required to have 1 build ( airlock )

Teams required to build at either location to pump water. Simulate attaching air hose to compressor, simulate attaching air hose to pump, set air pump in water pump and water will pump when generator/ compressor is started. Can only carry 1 item at any time as per written problem.